

# Mr. Turmoil

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## Comments

Mr. Turmoil is a concept mission, where 3D “illusion” images are used to reveal the code needed to escape potential disaster. The reader is referred to [this web site](#) for detailed info.

Unfortunately, I am monocular, having lost an eye while serving overseas in the Air Force. I can't see any 3D, be it a movie, a picture, whatever. Even folks with stereo vision never seem to get the hang of 3D illusion pictures.

While some folks complain that the Enhanced Pack (EP.crf and EP2.crf) interfere with the 3D pics appearing in the game, I had no problems. If you are seeing normal Thief paintings, something's wrong with your installation.

Item	Location	Used For
Chisel	Flower planter between 'A' & 'B'	Ceiling panel near corner 'D'
Screwdriver	Behind planter near 'C'	Center floorgrate
Trowel	Flower planter near unit 'B'	Secret panel between 'C' & 'D'

For those who are non-3D types, the code to unlock the door is 2312.